

**Erlang v5.7 - Syntax Card** (05 Aug 2009)  
 SOME RIGHTS RESERVED. This work is licensed under a Creative Commons License. © 2008-2009 by Ariel Ortiz. <mailto:ariel.ortiz@itesm.mx> <http://www.arielortiz.com/>

<b>Comments</b>	Start with a percent symbol (%) and extend to the end of line. There are no block comments.
<b>Variables</b>	Start with an uppercase letter.
<b>Functions</b>	<code>name (pattern, ...) [when guard] -&gt; expr, ... ;</code> <code>...</code> <code>name (pattern, ...) [when guard] -&gt; expr, ... .</code>
<b>Anonymous Functions</b>	<code>fun</code> <code>  (pattern, ...) [when guard] -&gt; expr, ... ;</code> <code>  ...</code> <code>  (pattern, ...) [when guard] -&gt; expr, ...</code> <code>end</code> <code>fun fun_name / arity</code> <code>fun module_name : fun_name / arity</code>
<b>Case</b>	<code>case expr of</code> <code>  pattern [when guard] -&gt; expr, ... ;</code> <code>  ...</code> <code>  pattern [when guard] -&gt; expr, ...</code> <code>end</code>
<b>If</b>	<code>if</code> <code>  guard -&gt; expr, ... ;</code> <code>  ...</code> <code>  guard -&gt; expr, ...</code> <code>end</code>
<b>Receive</b>	<code>receive</code> <code>  pattern [when guard] -&gt; expr, ... ;</code> <code>  ...</code> <code>  pattern [when guard] -&gt; expr, ...</code> <code>[after milliseconds -&gt; expr, ...]</code> <code>end</code>

<b>Try/Catch</b>	<code>try expr, ... [of</code> <code>  pattern [when guard] -&gt; expr, ... ;</code> <code>  ...</code> <code>  pattern [when guard] -&gt; expr, ...]</code> <code>catch</code> <code>  [type:] pattern [when guard] -&gt; expr, ... ;</code> <code>  ...</code> <code>  [type:] pattern [when guard] -&gt; expr, ...</code> <code>[after expr, ...]</code> <code>end</code>  <code>type</code> must be: throw, exit, error  These are generated by one of these functions: <code>throw (Why)</code> <code>exit (Why)</code> <code>erlang:error (Why)</code>
------------------	--

<b>Module Attributes</b>	<code>-module (Module) .</code> <code>-export ( [FunName/Arity, ...] ) .</code> <code>-import (Module,</code> <code>  [FunName/Arity, ...] ) .</code> <code>-compile (export_all) .</code>
<b>Defining Macros</b>	<code>-define (Const, Replacement) .</code> <code>-define (Func (Var, ...), Replacement) .</code>
<b>Predefined Macros</b>	?MODULE ?FILE ?LINE
<b>Marco Directives</b>	<code>-undef (Macro) .</code> <code>-ifdef (Macro) .</code> <code>-ifndef (Marco) .</code> <code>-else .</code> <code>-endif .</code>

<i>Data Types</i>	<i>Notes</i>	<i>Examples</i>
<b>integer</b>	Bignums supported.	42 \$A 2#1010
<b>float</b>	IEEE 754 64-bit.	3.14 0.99e-10
<b>atom</b>	Must start with lower-case letter, or be enclosed in single quotes.	apple 'Hello World' true false
<b>tuple</b>	Fixed number of items.	{1, mango, 9.9}
<b>list</b>	Variable number of items. Implemented as linked lists.	[a, b, c] [a [b [c []]]] "Hello" [\$H, \$e, \$l, \$l, \$o]
<b>binary</b>	Untyped contiguous memory region.	<<7, 6, 10>> <<"Hello">>

<b>List Comprehensions</b>
<code>[expr   [qualifier, qualifier, ... ]</code>
Where <i>qualifier</i> can be:
<ul style="list-style-type: none"> <li>• A generator: <code>pattern &lt;- list_expr</code></li> <li>• A filter: any boolean expression</li> </ul>
Example:
<code>[X*X   X&lt;-[3, -1, 2, 4], X&gt;0]</code> <code>=&gt; [9, 4, 16]</code>

**Complete Erlang Documentation**  
<http://www.erlang.org/doc/>

	<i>Operator</i>	<i>Description</i>	<i>Examples</i>
<b>1</b>	<b>+</b>	Unary plus	+12 ⇒ 12
	<b>-</b>	Unary minus	-12 ⇒ -12
	<b>bnot</b>	Unary bitwise not	bnot 1 ⇒ -2
	<b>not</b>	Unary logical not	not true ⇒ false
<b>2</b>	<b>*</b>	Multiplication	4*5 ⇒ 20
	<b>/</b>	Floating point division	20/6 ⇒ 3.33333
	<b>div</b>	Integer division	20 div 6 ⇒ 3
	<b>rem</b>	Integer remainder	20 rem 6 ⇒ 2
	<b>and</b>	Logical and	true and true ⇒ true
	<b>band</b>	Bitwise and	5 band 3 ⇒ 1
<b>3</b>	<b>+</b>	Plus	4+5 ⇒ 9
	<b>-</b>	Minus	4-5 ⇒ -1
	<b>bor</b>	Bitwise or	5 bor 3 ⇒ 7
	<b>bxor</b>	Bitwise xor	5 bxor 3 ⇒ 6
	<b>bsl</b>	Bitshift left	10 bsl 1 ⇒ 20
	<b>bsr</b>	Bitshift right	10 bsr 1 ⇒ 5
	<b>or</b>	Logical or	true or false ⇒ true
	<b>xor</b>	Logical xor	true xor false ⇒ true
<b>4</b>	<b>++</b>	List concatenation	[1,2]++[3] ⇒ [1,2,3]
	<b>--</b>	List subtraction	[1,2]--[2] ⇒ [1]
<b>5</b>	<b>==</b>	Equal	4 == 4.0 ⇒ true
	<b>/=</b>	Not equal	4 /= 4.0 ⇒ false
	<b>=&lt;</b>	Less or equal	4 =< 5 ⇒ true
	<b>&lt;</b>	Less than	4 < 5 ⇒ true
	<b>&gt;=</b>	Greater or equal	4 >= 5 ⇒ false
	<b>&gt;</b>	Greater than	4 > 5 ⇒ false
	<b>==</b>	Exactly equal	4 == 4.0 ⇒ false
	<b>=/=</b>	Exactly not equal	4 /= 4.0 ⇒ true
<b>6</b>	<b>andalso</b>	Short circuit and	true andalso true ⇒ true
<b>7</b>	<b>orelse</b>	Short circuit or	true orelse false ⇒ true
<b>8</b>	<b>=</b>	Match	X = [1,2,3] ⇒ [1,2,3]
	<b>!</b>	Send message	Pid ! {1,2} ⇒ {1,2}

<i>Command Interface Functions</i>	
<i>Function</i>	<i>Description</i>
c(File)	Compile
cd(Dir)	Change directory
f()	Forget variable bindings
ls()	List directory
pwd()	Print working directory
q()	Quit

<i>Guard Predicates</i>	
is_atom(X)	is_list(X)
is_binary(X)	is_number(X)
is_float(X)	is_pid(X)
is_function(X)	is_port(X)
is_integer(X)	is_tuple(X)

<i>Guard Built-In Functions</i>	
abs(Number)	
bit_size(Binary)	
byte_size(Binary)	
element(Index, Tuple)	
float(Number)	
hd(List)	
length(List)	
round(Number)	
self()	
tl(List)	
trunc(Number)	
tuple_size(Tuple)	

<i>io:format(FormatString, DataList)</i>	
Print to standard output items in DataList. FormatString may include: ~n (newline), ~w (write with standard syntax), ~s (string), ~p (pretty-print).	

<i>Spawn Functions</i>
spawn(Fun)
spawn(Module, FunName, Args)

<i>List Functions</i>
lists:all(Pred, List)
lists:any(Pred, List)
lists:duplicate(N, X)
lists:filter(Pred, List)
lists:flatten(List)
lists:foldl(Fun, Acc, List)
lists:foldr(Fun, Acc, List)
lists:foreach(Fun, List)
lists:map(Fun, List)
lists:max(List)
lists:member(X, List)
lists:min(List)
lists:nth(Index, List)
lists:partition(Pred, List)
lists:reverse(List)
lists:seq(From, To)
lists:seq(From, To, Incr)
lists:sort(List)
lists:sum(List)

<i>Parallel Lists Functions</i>
<a href="http://code.google.com/p/plists/">http://code.google.com/p/plists/</a>
plists:all(Pred, List)
plists:any(Pred, List)
plists:filter(Pred, List)
plists:fold(Pred, Acc, List)
plists:foreach(Fun, List)
plists:map(Fun, List)
plists:mapreduce(MapFunc, List)
plists:partition(Pred, List)
plists:sort(List)